

This Curriculum Overview shows what your child will learn in Maths during their time at The Free School Norwich. This is reviewed annually and may be adapted to meet the needs of individual children or classes, and where appropriate, will be linked to events or places in our local environment.

Year 1 Maths								
Harvest	Christmas	Winter	Spring	Whitsun	Summer			
Block 1- Place Value within 10	Block 2 - Addition and Subtraction	Block 4: Place Value within 20	Block 6: Place Value within 50	Block 9: Multiplication and Division	Block 12: Place Value within 100			
<ol> <li>sort objects</li> <li>Count objects</li> <li>Count objects from a larger group</li> <li>Represent objects</li> <li>Recognise numbers as words</li> <li>Count on from any number</li> <li>1 more</li> </ol>	1.Introduce parts and wholes 2. Part-whole model 3. Write number sentences 4. Fact families – addition facts 5. Number bonds within 10 6. Systematic number	1. Count within 20 2. Understand 10 3. Understand 11, 12 and 13 4. Understand 14, 15 and 16 5. Understand 17, 18 and 19 6. Understand 20 7. 1 more and 1 less	<ol> <li>Sequence:</li> <li>Count from 20 to 50</li> <li>20, 30, 40 and 50</li> <li>Count by making groups of tens</li> <li>Groups of tens and ones</li> <li>Partition into tens and ones</li> <li>The number line to 50</li> <li>Estimate on a number</li> </ol>	1. Count in 2s 2. Count in 10s 3. Count in 5s 4. Recognise equal groups 5. Add equal groups 6. Make arrays 7. Make doubles 8. Make equal groups – grouping	1. Count from 50 to 100 2. Tens to 100 3. Partition into tens and ones 4. The number line to 100 5. 1 more, 1 less 6. Compare numbers with the same number of tens			
<ul> <li>8. Count backwards within 10</li> <li>9. 1 less</li> <li>10. Compare groups by matching</li> <li>11. Fewer, more, same</li> <li>12. Less than, greater</li> <li>than, equal to</li> </ul>	bonds within 10 7. Number bonds to 10 8. Addition – add together 9. Addition – add more 10. Addition problems 11. Find a part 12. Subtraction – find a part	<ul> <li>8. The number line to 20</li> <li>9. Use a number line to</li> <li>20</li> <li>10. Estimate on a number line to 20</li> <li>11. Compare numbers to</li> <li>20</li> <li>12. Order numbers to 20</li> </ul>	line to 50 8. 1 more, 1 less <b>Vocabulary:</b> Sort, represent, multiples, partitioning, ones, tens	9. Make equal groups – sharing <b>Vocabulary:</b> Multiplication, division, arrays	7. Compare any two numbers <b>Vocabulary:</b> Sort, represent, multiples, partitioning, ones, tens, hundreds			



	13. Fact families – the				
	eight facts				
Vocabulary:	14. Subtraction – take	Vocabulary:			
Sort, represent,	away/cross out (How	Sort, represent,			
multiples, partitioning,	many left?)	multiples, partitioning,			
ones, tens	15. Take away (How	ones, tens			
	many left?)				
	16. Subtraction on a				
	number line				
	Vocabulary:				
	Addition/ add,				
	subtraction, difference,				
	equals, facts, problems,				
	missing number				
	problems, 2-digit				
	number, inverse				
	Block 3: Shape	Block 5: Addition and	Block 7: Length and	Block 10: Fractions	Block 13: Money
		Subtraction within 20	Height		
	Sequence	Sequence	Sequence:	Sequence:	Sequence:
	1. Recognise and name	1. Add by counting on	1. Compare lengths and	1. Recognise a half of an	1. Unitising
	3-D shapes	within 20	heights	object or a shape	2. Recognise coins
	2. Sort 3-D shapes	2. Add ones using	2. Measure length using	2. Find a half of an object	3. Recognise notes
	3. Recognise and name	number bonds	objects	or a shape	4. Count in coins
	2-D shapes	3. Find and make	3. Measure length in	3. Recognise a half of a	
	4. Sort 2-D shapes	number bonds to 20	centimetres	quantity	Vocabulary:
	5. Patterns with 2-D and	4. Doubles		4. Find a half of a	Money, coins, notes,
	3-D shapes	5. Near doubles	Vocabulary:	quantity	pounds, pence
		6. Subtract ones using	Compare	5. Recognise a quarter of	
	Vocabulary	I number bonds		an object or a shape	
	vocabulary.	namber bonas		, , ,	
	vocabulary.	7. Subtraction – counting		6. Find a quarter of an	



Sides, corners, properties, pyramids, faces	<ul> <li>8. Subtraction – finding the difference</li> <li>9. Related facts</li> <li>10. Missing number problems</li> <li>Vocabulary: Addition/ add, subtraction, difference, equals, facts, problems, missing number problems, 2-digit number, inverse</li> </ul>		<ul> <li>7. Recognise a quarter of a quantity</li> <li>8. Find a quarter of a quantity</li> <li>Vocabulary: Whole, half, quarter, equal parts</li> </ul>	
		Block 8: Mass and	Block 11: Position and	Block 14: Time
		volume	Direction	
		Sequence: 1. Heavier and lighter 2. Measure mass 3. Compare mass 4. Full and empty 5. Compare volume 6. Measure capacity 7. Compare capacity	Sequence: 1. Describe turns 2. Describe position – left and right 3. Describe position – forwards and backwards 4. Describe position – above and below 5. Ordinal numbers	Sequence: 1. Before and after 2. Days of the week 3. Months of the year 4. Hours, minutes and seconds 5. Tell the time to the hour 6. Tell the time to the half hour
		<b>Vocabulary:</b> Mass, volume	<b>Vocabulary:</b> Position, direction, movement, whole turn, quarter turn, half turn, three-quarter turn	<b>Vocabulary:</b> Chronological order, days of the week, months of the year,



						month, year, o'clock, half past, second
National C	Curriculum Links:					
Science						
	<ul> <li>gathering a</li> </ul>	and recording data to help i	n answering questions.			
Computing	g					
	<ul> <li>understand unambiguous i</li> </ul>	d what algorithms are; how instructions	they are implemented as p	rograms on digital devices; a	and that programs execute b	y following precise and
History						
	<ul> <li>know and u</li> </ul>	understand the history of tl	nese islands as a coherent, c	hronological narrative, from	the earliest times to the pr	esent day
Geography	У					
	<ul> <li>collect, and processes</li> </ul>	alyse and communicate wit	h a range of data gathered t	hrough experiences of field	work that deepen their unde	erstanding of geographical
	• use simple	compass directions (North	, South, East and West) and	locational and directional la	nguage [for example, near a	ind far; left and right], to
	describe the lo	cation of features and rout	es on a map			
Music						
	<ul> <li>understand</li> </ul>	d and explore how music is	created, produced and com	municated, including struc	cture and appropriate music	al notations.
Design and	d Technology			_	-	
	• generate, o	develop, model and commu	inicate their ideas through t	alking, drawing, templates, i	mock-ups and, where appro	priate, information and

communication technology



Year 2 Maths									
Harvest	Christmas	Winter	Spring	Whitsun	Summer				
Block 1: Place Value	Block 2 (cont): Addition and Subtraction	Block 4: Money	Block 5: (cont) Multiplication and Division	Block 8: Fractions	Block 10: Statistics				
Sequence:	Sequence:	Sequence:	Sequence:	Sequence:	Sequence:				
1. Numbers to 20	17. Subtract two 2-digit	1. Count money – pence	11. Doubling and halving	1. Introduction to parts	1. Make tally charts				
2. Count objects to 100	numbers (not across a	2. Count money –	12. Odd and even	and whole	2. Tables				
by making 10s	10)	pounds (notes and coins)	numbers	2. Equal and unequal	3. Block diagrams				
3. Recognise tens and	18. Subtract two 2-digit	3. Count money –	13. The 10 times-table	parts	4. Draw pictograms (1–1)				
ones	numbers (across a 10)	pounds and pence	14. Divide by 10 Step	3. Recognise a half	5. Interpret pictograms				
4. Use a place value	19. Mixed addition and	4. Choose notes and	15. The 5 times-table	4. Find a half	(1–1)				
chart	subtraction	coins	Step	5. Recognise a quarter	6. Draw pictograms (2, 5				
5. Partition numbers to	20. Compare number	5. Make the same	16. Divide by 5 Small	6. Find a quarter	and 10)				
100	sentences	amount	steps	7. Recognise a third	7. Interpret pictograms				
6. Write numbers to 100	21. Missing number	6. Compare amounts of	17. The 5 and 10 times-	8. Find a third	(2, 5 and 10)				
in words	problems	money	tables	9. Find the whole					
7. Flexibly partition		7. Calculate with money		10. Unit fractions	Vocabulary:				
numbers to 100	Vocabulary:	8. Make a pound Small	Vocabulary:	11. Non-unit fractions	Pictograms, tally chart,				
8. Write numbers to 100	Sum, three-digit number,	steps	Multiplication tables,	12. Recognise the	block diagram, category,				
in expanded form	commutative	9. Find change	commutative, repeated	equivalence of a half and	sorting, totalling,				
9. 10s on the number		10 Two-step problems	addition	two-quarters	comparing, horizontal,				
line to 100				13. Recognise three-	vertical				
10. 10s and 1s on the		Vocabulary:		quarters					
number line to 100		Value, change		14. Find three-quarters					
11. Estimate numbers on				15. Count in fractions up					
a number line				to a whole					
12. Compare objects									
13. Compare numbers									



<ul> <li>14. Order objects and numbers</li> <li>15. Count in 2s, 5s and</li> <li>10s</li> <li>16. Count in 3s</li> <li>Vocabulary:</li> <li>Count in steps, count in multiples, plac value, estimate, compare</li> </ul>				Vocabulary: Three quarters, third, equivalent fractions, unit fractions, non-unit fractions, numerator, denominator, one whole	
Block 2: Addition and	Block 3: Shape	Block 5: Multiplication	Block 6: Length and	Block 9: Time	Block 11: Position and
Subtraction		and Division	Height		Direction
Sequence:	Sequence:	Sequence:	Sequence:	Sequence:	Sequence:
1. Bonds to 10	1. Recognise 2-D and 3-D	1. Recognise equal	1. Measure in	<ol> <li>O'clock and half past</li> </ol>	1. Language of position
2. Fact families - addition	shapes	groups	centimetres	2 .Quarter past and	2. Describe movement
and subtraction bonds	2. Count sides on 2-D	2. Make equal groups	2. Measure in metres	quarter to	3. Describe turns
within 20	shapes	3. Add equal groups	3. Compare lengths and	3. Tell the time past the	4. Describe movement
3. Related facts	3. Count vertices on 2-D	4.Introduce the	heights	hour	and turns
4. Bonds to 100 (tens)	shapes	multiplication symbol	4. Order lengths and	4. Tell the time to the	5. Shape patterns with
5. Add and subtract 1s	4. Draw 2-D shapes Step	5. Multiplication	heights	hour	turns
6. Add by making 10	5. Lines of symmetry on	sentences	5. Four operations with	5. Tell the time to 5	
7. Add three 1-digit	shapes	6. Use arrays	lengths and heights	minutes	Vocabulary:
numbers	6. Use lines of symmetry	7. Make equal groups –		6. Minutes in an hour	Clockwise/ anti-
8. Add to the next 10	to complete shapes	grouping	Vocabulary:	7. Hours in a day	clockwise, straight line,
9. Add across a 10	7. Sort 2-D shapes	8. Make equal groups –	Standard units, estimate,		rotation, arrange,
10. Subtract across 10	8. Count faces on 3-D	sharing	order, record results,	Vocabulary:	sequences
11. Subtract from a 10	shapes	9. The 2 times-table Step	centimetre (cm), metre	Intervals of time, quarter	
12. Subtract a 1-digit	9. Count edges on 3-D	10. Divide by 2	(m)	to/past, duration	
number from a 2-digit	shapes				
number (across a 10)	10. Count vertices on 3-D				
	shapes				



<ul> <li>13. 10 more, 10 less Step</li> <li>14. Add and subtract 10s</li> <li>15. Add two 2-digit</li> <li>numbers (not across a</li> <li>10)</li> <li>16. Add two 2-digit</li> <li>numbers (across a 10)</li> </ul>	<ul> <li>11. Sort 3-D shapes</li> <li>12. Make patterns with</li> <li>2-D and 3-D shapes</li> <li>Vocabulary:</li> <li>Pentagon, hexagon, lin</li> <li>of symmetry, properties,</li> <li>cylinder, edges, vertices,</li> <li>vertex</li> </ul>	Vocabulary: Multiplication tables, commutative, repeated addition		
Sum, three-digit number,				
commutative				
			Plack 7: Mass Capacity	
			and Temperature	
			Sequence:	
			1. Compare mass	
			2. Measure in grams	
			3. Measure in kilograms	
			4. Four operations with	
			mass	
			5. Compare volume and	
			capacity	
			o. ivieasure in miniitres	
			7. Weasure in litres 8. Four operations with	
			volume and canacity	
			9 Temperature	
			Vocabulary:	
			Kilogram (kg), gram (g),	
			quarter full, three	
			quarters full, litres (l),	



				millilitres (ml),						
				temperature, Celsius						
				millilitres (ml),						
				temperature, Celsius						
National Curr	iculum Links:									
Science										
	<ul> <li>gathering</li> </ul>	and recording data to h	elp in answering questions							
Computing										
	<ul> <li>understan</li> </ul>	d what algorithms are;	how they are implemented	as programs on digital devic	es; and that programs exec	ute by following precise				
	and unam	biguous instructions								
History										
	<ul> <li>know and understand the history of these islands as a coherent, chronological narrative, from the earliest times to the present day:</li> </ul>									
Geography										
	<ul> <li>collect, an geographi</li> </ul>	alyse and communicate cal processes	with a range of data gathe	ered through experiences of f	ieldwork that deepen their	understanding of				
	<ul> <li>use simple to describ</li> </ul>	e compass directions (Ne e the location of feature	orth, South, East and West as and routes on a map	) and locational and direction	al language [for example, n	ear and far; left and right],				
Music										
	<ul> <li>understan</li> </ul>	d and explore how mus	ic is created, produced and	l communicated, including s	structure and appropriate n	nusical notations.				
Design and Te	chnology									
	<ul> <li>generate, and comm</li> </ul>	develop, model and cor nunication technology	nmunicate their ideas thro	ugh talking, drawing, templat	tes, mock-ups and, where a	ppropriate, information				
	• generate,	develop, model and cor	nmunicate their ideas thro	ugh discussion, annotated sk	etches, cross-sectional and	exploded diagrams,				
			manutar aidad daaiga							



Year 3 Maths									
Harvest	Christmas	Winter	Spring	Whitsun	Summer				
Block 1: Place Value	Block 2 (cont): Addition and Subtraction	Block 4: Multiplication and Division	Block 6: Fractions	Block 8: Fractions	Block 10 (cont): Time				
Sequence: 1. Represent numbers to 100 2. Partition numbers to 100 3. Number line to 100 4. Hundreds 5. Represent numbers to 1,000 6. Partition numbers to 1,000 7. Flexible partitioning of numbers to 1,000 8. Hundreds, tens and ones 9. Find 1, 10 or 100 more or less 10. Number line to 1,000 11. Estimate on a number line to 1,000 12. Compare numbers to 1,000 13. Order numbers to 1,000	Sequence: 15. Subtract two numbers (across a 10) 16. Subtract two numbers (across a 100) 17. Add 2-digit and 3- digit numbers 18. Subtract a 2-digit number from a 3-digit number 19. Complements to 100 20. Estimate answers 21. Inverse operations 22. Make decisions Vocabulary: Column addition, column subtraction, exchange, estimate	Sequence: 1. Multiples of 10 2. Related calculations 3. Reasoning about multiplication 4. Multiply a 2-digit number by a 1-digit number – no exchange 5. Multiply a 2-digit number by a 1-digit number – with exchange 6. Link multiplication and division 7. Divide a 2-digit number by a 1-digit number – no exchange 8. Divide a 2-digit number by a 1-digit number – flexible partitioning 9. Divide a 2-digit number by a 1-digit number – flexible partitioning 9. Divide a 2-digit number by a 1-digit number – sithe partitioning 1. Divide a 2-digit number – flexible partitioning 1. Divide a 2-digit number – with remainders 1. Cealing	Sequence: 1. Understand the denominators of unit fractions 2. Compare and order unit fractions 3. Understand the numerators of non-unit fractions 4. Understand the whole 5. Compare and order non-unit fractions 6. Fractions and scales 7. Fractions on a number line 8. Count in fractions on a number line 9. Equivalent fractions on a number line 10. Equivalent fractions as bar models Vocabulary: Tenths	Sequence: 1. Add fractions 2. Subtract fractions 3. Partition the whole 4. Unit fractions of a set of objects 5. Non-unit fractions of a set of objects 6. Reasoning with fractions of an amount Vocabulary: Tenths	Sequence: 8. Hours and minutes – use start and end times 9. Hours and minutes - use durations 10. Minutes and seconds 11. Units of time 12. Solve problems with time Vocabulary: Hours, minutes, seconds, duration				



<b>Vocabulary:</b> Ascending, descending, 10 or 100 more, 10 or 100 less, hundreds		11. How many ways? Vocabulary: Exchange, mathematical statements, missing number problems, integer scaling problems, correspondence problems, derived facts			
Block 2: Addition and	Block 3: Multiplication	Block 5: Length and	Block 7: Mass and	Block 9: Money	Block 11: Shape
Sequence:	Sequence:	Sequence:	Sequence:	Sequence:	Sequence:
1. Apply number bonds	1. Multiplication – equal	1. Measure in metres	1. Use scales	1. Pounds and pence	1. Turns and angles
within 10	groups	and centimetres	2. Measure mass in	2. Convert pounds and	2. Right angles
2. Add and subtract 1s	2. Use arrays	2. Measure in	grams	pence	3. Compare angles
3. Add and subtract 10s	3. Multiples of 2	millimetres	3. Measure mass in	3. Add money	4. Measure and draw
4. Add and subtract 100s	4. Multiples of 5 and 10	3. Measure in	Kilograms and grams	4. Subtract money	accurately
6 Add 1s across a 10	5. Sharing and grouping 6. Multiply by 3	millimetres	4. Equivalent masses (kilograms and grams)	5 Find change	5 Horizontal and vertical
7. Add 10s across a 100	7. Divide by 3	4 Metres centimetres	5. Compare mass	Vocabulary:	6 Parallel and
8. Subtract 1s across a 10	8. The 3 times-table	and millimetres	6. Add and subtract mass	Pounds nance convert	nernendicular
9. Subtract 10s across a	9. Multiply by 4	5. Equivalent lengths	7. Measure capacity and	chango	7 Pocognico and
100	10. Divide by 4	(metres and	volume in millilitres	change	7. Recognise and
10. Make connections	11. The 4 times-table	centimetres)	8. Measure capacity and		describe 2-D silapes
11. Add two numbers	12. Multiply by 8	6. Equivalent lengths	volume in litres and		8. Draw polygons
(no exchange)	13. Divide by 8	(centimetres and	millilitres		9. Recognise and
12. Subtract two	14. The 8 times-table	millimetres)	9. Equivalent capacities		describe 3-D shapes
numbers (no exchange)	15. The 2, 4 and 8 times-	7. Compare lengths	and volumes (litres and		10. Make 3-D shapes
13. Add two numbers	tables	8. Add lengths	millilitres)		
(across a 10)		9. Subtract lengths	10. Compare capacity and volume		



<ul> <li>14. Add two numbers (across a 100)</li> <li>Vocabulary: Column addition, column subtraction, exchange, estimate</li> </ul>	Vocabulary: Exchange, mathematical statements, missing number problems, integer scaling problems, correspondence problems, derived facts	<ul> <li>10. What is perimeter?</li> <li>11. Measure perimeter</li> <li>12. Calculate perimeter</li> <li>Vocabulary: Millimetre (mm), perimeter</li> </ul>	<ul> <li>11. Add and subtract capacity and volume</li> <li>Vocabulary: Kilogram, gram, mass, volume, millilitres, litres, capacity</li> </ul>		Vocabulary: Right-angle triangle, heptagon, octagon, polygon, properties, prism Orientations, angles, acute, obtuse, horizontal, vertical, perpendicular, parallel
				Block 10: TIme	Block 12: Statistics
				Sequence:	Sequence:
				1. Roman numerals to 12	1. Interpret pictograms
				2. Tell the time to 5	2. Draw pictograms
				minutes	3. Interpret bar charts
				3. Tell the time to the	4. Draw bar charts
				minute	5. Collect and represent
				4. Read time on a digital	data
				clock	6. Two-way tables
				5. Use am and pm	
				6. Years, months and	Vocabulary:
				days	Table, bar chart, one-
				7. Days and hours	step problem, two-step
					problem
				Vocabulary:	
				Analogue clock, roman	
				numerals, 12 hour clock,	
				24 hour clock, am/pm,	



		noon, midnight, leap	
		year, digital	

#### National Curriculum Links:

Science

- making systematic and careful observations and, where appropriate, taking accurate measurements using standard units, using a range of equipment, including thermometers and data loggers
- gathering, recording, classifying and presenting data in a variety of ways to help in answering questions
- recording findings using simple scientific language, drawings, labelled diagrams, keys, bar charts, and tables
- using results to draw simple conclusions, make predictions for new values, suggest improvements and raise further questions

#### Computing

- design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts
- use sequence, selection, and repetition in programs; work with variables and various forms of input and output
- use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs

#### History

• continue to develop a chronologically secure knowledge and understanding of British, local and world history

#### Geography

- collect, analyse and communicate with a range of data gathered through experiences of fieldwork that deepen their understanding of geographical processes
- use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world
- use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.

#### Music

• understand and explore how music is created, produced and communicated, including... structure and appropriate musical notations.

### **Design and Technology**

 generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design



Year 4 Maths						
Harvest	Christmas	Winter	Spring	Whitsun	Summer	
Block 1: Place Value	Block 2 (cont): Addition and Subtraction	Block 5: Multiplication and Division	Block 7: Fractions	Block 9: Decimals	Block 11: Shape	
Sequence:	Sequence:	Sequence:	Sequence:	Sequence:	Sequence:	
1. Represent numbers to	8. Efficient subtraction	1. Factor pairs	1. Understand the whole	1. Make a whole with	1. Understand angles as	
1,000	9. Estimate answers	2. Use factor pairs	2. Count beyond 1	tenths	turns	
2. Partition numbers to	10. Checking strategies	3. Multiply by 10	3. Partition a mixed	2. Make a whole with	2. Identify angles	
1,000		4. Multiply by 100	number	hundredths	3. Compare and order	
3. Number line to 1,000		5. Divide by 10	4. Number lines with	3. Partition decimals	angles	
4. Thousands	Vocabulary:	6. Divide by 100	mixed numbers	4. Flexibly partition	4. Triangles	
5. Represent numbers to	4-digit number,	7. Related facts –	5. Compare and order	decimals	5. Quadrilaterals	
10,000	operations, methods	multiplication and	mixed numbers	5. Compare decimals	6. Polygons	
6. Partition numbers to		division	6. Understand improper	6. Order decimals	7. Lines of symmetry	
10,000		8. Informal written	fractions	7. Round to the nearest	8. Complete a symmetric	
7. Flexible partitioning of		methods for	7. Convert mixed	whole number	figure	
numbers to 10,000		multiplication	numbers to improper	8. Halves and quarters as		
8. Find 1, 10, 100, 1,000		9. Multiply a 2-digit	fractions	decimals	Vocabulary:	
more or less		number by a 1-digit	8. Convert improper		Isosceles, equilateral,	
9. Number line to 10,000		number	fractions to mixed	Vocabulary:	scalene, trapezium,	
10. Estimate on a		10. Multiply a 3-digit	numbers	Decimal equivalence,	rhombus, parallelogram,	
number line to 10,000		number by a 1-digit	9. Equivalent fractions	hundredths, convert,	kite, geometric shapes,	
11. Compare numbers to		number	on a number line	proper fractions,	quadrilaterals	
10,000		11. Divide a 2-digit	10. Equivalent fraction	improper fractions,		
12. Order numbers to		number by a 1-digit	families	decimal point		
10,000		number (1)	11. Add two or more			
13. Roman numerals		12. Divide a 2-digit	fractions			
14. Round to the nearest		number by a 1-digit	12. Add fractions and			
10		number (2)	mixed numbers			
15. Round to the nearest						



100		13. Divide a 3-digit	13. Subtract two		
16. Round to the nearest		number by a 1-digit	fractions		
1,000		number	14. Subtract from whole		
17. Round to the nearest		14. Correspondence	amounts		
10, 100 or 1,000		problems	15. Subtract from mixed		
		15. Efficient	numbers		
Vocabulary:		multiplication			
Negative numbers,			Vocabulary:		
Roman numerals, 1000		Vocabulary:	Decimal equivalence,		
more, 1000 less,		Factor pairs, formal	hundredths, convert,		
thousands, round		written layout,	proper fractions,		
		distributive law,	improper fractions,		
		remainders	decimal point		
Block 2: Addition and	Block 3: Area	Block 6: Length and	Block 8: Decimals	Block 10: Money	Block 12: Statistics
Subtraction		Perimeter			
Sequence:	Sequence:	Sequence:	Sequence:	Sequence:	Sequence:
Sequence: 1. Add and subtract 1s,	Sequence: 1. What is area?	Sequence: 1. Measure in kilometres	Sequence: 1. Tenths as fractions	Sequence: 1. Write money using	Sequence: 1. Interpret charts
Sequence: 1. Add and subtract 1s, 10s, 100s and 1,000s	Sequence: 1. What is area? 2. Count squares	Sequence: 1. Measure in kilometres and metres	Sequence: 1. Tenths as fractions 2. Tenths as decimals	Sequence: 1. Write money using decimals	Sequence: 1. Interpret charts 2. Comparison, sum and
Sequence: 1. Add and subtract 1s, 10s, 100s and 1,000s 2. Add up to two 4-digit	Sequence: 1. What is area? 2. Count squares 3. Make shapes	Sequence: 1. Measure in kilometres and metres 2. Equivalent lengths	Sequence: 1. Tenths as fractions 2. Tenths as decimals 3. Tenths on a place	Sequence: 1. Write money using decimals 2. Convert between	Sequence: 1. Interpret charts 2. Comparison, sum and difference
Sequence: 1. Add and subtract 1s, 10s, 100s and 1,000s 2. Add up to two 4-digit numbers – no exchange	Sequence: 1. What is area? 2. Count squares 3. Make shapes 4. Compare areas	Sequence: 1. Measure in kilometres and metres 2. Equivalent lengths (kilometres and metres)	Sequence: 1. Tenths as fractions 2. Tenths as decimals 3. Tenths on a place value chart	Sequence: 1. Write money using decimals 2. Convert between pounds and pence	Sequence: 1. Interpret charts 2. Comparison, sum and difference 3. Interpret line graphs
Sequence: 1. Add and subtract 1s, 10s, 100s and 1,000s 2. Add up to two 4-digit numbers – no exchange 3. Add two 4-digit	Sequence: 1. What is area? 2. Count squares 3. Make shapes 4. Compare areas	Sequence: 1. Measure in kilometres and metres 2. Equivalent lengths (kilometres and metres) 3. Perimeter on a grid	Sequence: 1. Tenths as fractions 2. Tenths as decimals 3. Tenths on a place value chart 4. Tenths on a number	Sequence: 1. Write money using decimals 2. Convert between pounds and pence 3. Compare amounts of	Sequence: 1. Interpret charts 2. Comparison, sum and difference 3. Interpret line graphs 4. Draw line graphs
Sequence: 1. Add and subtract 1s, 10s, 100s and 1,000s 2. Add up to two 4-digit numbers – no exchange 3. Add two 4-digit numbers – one exchange	Sequence: 1. What is area? 2. Count squares 3. Make shapes 4. Compare areas Vocabulary:	Sequence: 1. Measure in kilometres and metres 2. Equivalent lengths (kilometres and metres) 3. Perimeter on a grid 4. Perimeter of a	Sequence: 1. Tenths as fractions 2. Tenths as decimals 3. Tenths on a place value chart 4. Tenths on a number line	Sequence: 1. Write money using decimals 2. Convert between pounds and pence 3. Compare amounts of money	Sequence: 1. Interpret charts 2. Comparison, sum and difference 3. Interpret line graphs 4. Draw line graphs
Sequence: 1. Add and subtract 1s, 10s, 100s and 1,000s 2. Add up to two 4-digit numbers – no exchange 3. Add two 4-digit numbers – one exchange 4. Add two 4-digit	Sequence: 1. What is area? 2. Count squares 3. Make shapes 4. Compare areas Vocabulary: Area, square	Sequence: 1. Measure in kilometres and metres 2. Equivalent lengths (kilometres and metres) 3. Perimeter on a grid 4. Perimeter of a rectangle	Sequence: 1. Tenths as fractions 2. Tenths as decimals 3. Tenths on a place value chart 4. Tenths on a number line 5. Divide a 1-digit	Sequence: 1. Write money using decimals 2. Convert between pounds and pence 3. Compare amounts of money 4. Estimate with money	Sequence: 1. Interpret charts 2. Comparison, sum and difference 3. Interpret line graphs 4. Draw line graphs Vocabulary:
Sequence: 1. Add and subtract 1s, 10s, 100s and 1,000s 2. Add up to two 4-digit numbers – no exchange 3. Add two 4-digit numbers – one exchange 4. Add two 4-digit numbers – more than	Sequence: 1. What is area? 2. Count squares 3. Make shapes 4. Compare areas Vocabulary: Area, square	Sequence: 1. Measure in kilometres and metres 2. Equivalent lengths (kilometres and metres) 3. Perimeter on a grid 4. Perimeter of a rectangle 5. Perimeter of	Sequence: 1. Tenths as fractions 2. Tenths as decimals 3. Tenths on a place value chart 4. Tenths on a number line 5. Divide a 1-digit number by 10	Sequence: 1. Write money using decimals 2. Convert between pounds and pence 3. Compare amounts of money 4. Estimate with money 5. Calculate with money	Sequence: 1. Interpret charts 2. Comparison, sum and difference 3. Interpret line graphs 4. Draw line graphs Vocabulary: Time graph, discrete
Sequence: 1. Add and subtract 1s, 10s, 100s and 1,000s 2. Add up to two 4-digit numbers – no exchange 3. Add two 4-digit numbers – one exchange 4. Add two 4-digit numbers – more than one exchange	Sequence: 1. What is area? 2. Count squares 3. Make shapes 4. Compare areas Vocabulary: Area, square	Sequence: 1. Measure in kilometres and metres 2. Equivalent lengths (kilometres and metres) 3. Perimeter on a grid 4. Perimeter of a rectangle 5. Perimeter of rectilinear shapes	Sequence: 1. Tenths as fractions 2. Tenths as decimals 3. Tenths on a place value chart 4. Tenths on a number line 5. Divide a 1-digit number by 10 6. Divide a 2-digit	Sequence: 1. Write money using decimals 2. Convert between pounds and pence 3. Compare amounts of money 4. Estimate with money 5. Calculate with money 6. Solve problems with	Sequence: 1. Interpret charts 2. Comparison, sum and difference 3. Interpret line graphs 4. Draw line graphs Vocabulary: Time graph, discrete data, continuous data,
Sequence: 1. Add and subtract 1s, 10s, 100s and 1,000s 2. Add up to two 4-digit numbers – no exchange 3. Add two 4-digit numbers – one exchange 4. Add two 4-digit numbers – more than one exchange 5. Subtract two 4-digit	Sequence: 1. What is area? 2. Count squares 3. Make shapes 4. Compare areas Vocabulary: Area, square	Sequence: 1. Measure in kilometres and metres 2. Equivalent lengths (kilometres and metres) 3. Perimeter on a grid 4. Perimeter of a rectangle 5. Perimeter of rectilinear shapes 6. Find missing lengths in	Sequence: 1. Tenths as fractions 2. Tenths as decimals 3. Tenths on a place value chart 4. Tenths on a number line 5. Divide a 1-digit number by 10 6. Divide a 2-digit number by 10	Sequence: 1. Write money using decimals 2. Convert between pounds and pence 3. Compare amounts of money 4. Estimate with money 5. Calculate with money 6. Solve problems with money	Sequence: 1. Interpret charts 2. Comparison, sum and difference 3. Interpret line graphs 4. Draw line graphs Vocabulary: Time graph, discrete data, continuous data, line graph, comparison
Sequence: 1. Add and subtract 1s, 10s, 100s and 1,000s 2. Add up to two 4-digit numbers – no exchange 3. Add two 4-digit numbers – one exchange 4. Add two 4-digit numbers – more than one exchange 5. Subtract two 4-digit numbers – no exchange	Sequence: 1. What is area? 2. Count squares 3. Make shapes 4. Compare areas Vocabulary: Area, square	Sequence: 1. Measure in kilometres and metres 2. Equivalent lengths (kilometres and metres) 3. Perimeter on a grid 4. Perimeter of a rectangle 5. Perimeter of rectilinear shapes 6. Find missing lengths in rectilinear shapes	Sequence: 1. Tenths as fractions 2. Tenths as decimals 3. Tenths on a place value chart 4. Tenths on a number line 5. Divide a 1-digit number by 10 6. Divide a 2-digit number by 10 7. Hundredths as	Sequence: 1. Write money using decimals 2. Convert between pounds and pence 3. Compare amounts of money 4. Estimate with money 5. Calculate with money 6. Solve problems with money	<ul> <li>Sequence:</li> <li>1. Interpret charts</li> <li>2. Comparison, sum and difference</li> <li>3. Interpret line graphs</li> <li>4. Draw line graphs</li> <li>Vocabulary:</li> <li>Time graph, discrete data, continuous data, line graph, comparison problem, sum problem, sum problem,</li> </ul>
Sequence: 1. Add and subtract 1s, 10s, 100s and 1,000s 2. Add up to two 4-digit numbers – no exchange 3. Add two 4-digit numbers – one exchange 4. Add two 4-digit numbers – more than one exchange 5. Subtract two 4-digit numbers – no exchange 6. Subtract two 4-digit	Sequence: 1. What is area? 2. Count squares 3. Make shapes 4. Compare areas Vocabulary: Area, square	Sequence: 1. Measure in kilometres and metres 2. Equivalent lengths (kilometres and metres) 3. Perimeter on a grid 4. Perimeter of a rectangle 5. Perimeter of rectilinear shapes 6. Find missing lengths in rectilinear shapes 7. Calculate perimeter of	Sequence: 1. Tenths as fractions 2. Tenths as decimals 3. Tenths on a place value chart 4. Tenths on a number line 5. Divide a 1-digit number by 10 6. Divide a 2-digit number by 10 7. Hundredths as fractions	Sequence: 1. Write money using decimals 2. Convert between pounds and pence 3. Compare amounts of money 4. Estimate with money 5. Calculate with money 6. Solve problems with money Vocabulary:	Sequence: 1. Interpret charts 2. Comparison, sum and difference 3. Interpret line graphs 4. Draw line graphs Vocabulary: Time graph, discrete data, continuous data, line graph, comparison problem, sum problem, difference problem,
Sequence: 1. Add and subtract 1s, 10s, 100s and 1,000s 2. Add up to two 4-digit numbers – no exchange 3. Add two 4-digit numbers – one exchange 4. Add two 4-digit numbers – more than one exchange 5. Subtract two 4-digit numbers – no exchange 6. Subtract two 4-digit numbers – one exchange	Sequence: 1. What is area? 2. Count squares 3. Make shapes 4. Compare areas Vocabulary: Area, square	Sequence: 1. Measure in kilometres and metres 2. Equivalent lengths (kilometres and metres) 3. Perimeter on a grid 4. Perimeter of a rectangle 5. Perimeter of rectilinear shapes 6. Find missing lengths in rectilinear shapes 7. Calculate perimeter of rectilinear shapes	Sequence: 1. Tenths as fractions 2. Tenths as decimals 3. Tenths on a place value chart 4. Tenths on a number line 5. Divide a 1-digit number by 10 6. Divide a 2-digit number by 10 7. Hundredths as fractions 8. Hundredths as	Sequence: 1. Write money using decimals 2. Convert between pounds and pence 3. Compare amounts of money 4. Estimate with money 5. Calculate with money 6. Solve problems with money Vocabulary: Decimals, estimate	Sequence: 1. Interpret charts 2. Comparison, sum and difference 3. Interpret line graphs 4. Draw line graphs Vocabulary: Time graph, discrete data, continuous data, line graph, comparison problem, sum problem, difference problem, calculate, interpret
Sequence: 1. Add and subtract 1s, 10s, 100s and 1,000s 2. Add up to two 4-digit numbers – no exchange 3. Add two 4-digit numbers – one exchange 4. Add two 4-digit numbers – more than one exchange 5. Subtract two 4-digit numbers – no exchange 6. Subtract two 4-digit numbers – one exchange 7. Subtract two 4-digit	Sequence: 1. What is area? 2. Count squares 3. Make shapes 4. Compare areas Vocabulary: Area, square	Sequence: 1. Measure in kilometres and metres 2. Equivalent lengths (kilometres and metres) 3. Perimeter on a grid 4. Perimeter of a rectangle 5. Perimeter of rectilinear shapes 6. Find missing lengths in rectilinear shapes 7. Calculate perimeter of rectilinear shapes 8. Perimeter of regular	Sequence: 1. Tenths as fractions 2. Tenths as decimals 3. Tenths on a place value chart 4. Tenths on a number line 5. Divide a 1-digit number by 10 6. Divide a 2-digit number by 10 7. Hundredths as fractions 8. Hundredths as decimals	Sequence: 1. Write money using decimals 2. Convert between pounds and pence 3. Compare amounts of money 4. Estimate with money 5. Calculate with money 6. Solve problems with money Vocabulary: Decimals, estimate	Sequence: 1. Interpret charts 2. Comparison, sum and difference 3. Interpret line graphs 4. Draw line graphs Vocabulary: Time graph, discrete data, continuous data, line graph, comparison problem, sum problem, difference problem, calculate, interpret



one exchange Vocabulary: 4-digit number, operations, methods		9. Perimeter of polygons Vocabulary: Kilometres, rectilinear figure, area	value chart 10. Divide a 1- or 2-digit number by 100 <b>Vocabulary:</b> Decimal equivalence, hundredths, convert, proper fractions, improper fractions, decimal point	
	Block 4: Multiplication			Block 13: Position and
	Sequence: 1. Multiples of 3 2. Multiply and divide by 6 3. 6 times-table and division facts 4. Multiply and divide by 9 5. 9 times-table and division facts 6. The 3, 6 and 9 times- tables 7. Multiply and divide by 7 8. 7 times-table and division facts 9. 11 times-table and division facts 10. 12 times-table and			Direction         Sequence:         1. Describe position         using coordinates         2. Plot coordinates         3. Draw 2-D shapes on a         grid         4. Translate on a grid         5. Describe translation         on a grid         Vocabulary:         Co-ordinates, first         quadrant, grid,         translation, plot,         polygon, axis



division facts		
11. Multiply by 1 and 0		
12. Divide a number by 1		
and itself		
13. Multiply three		
numbers		
Vocabulary:		
Factor pairs, formal		
written layout,		
distributive law,		
remainders		

### National Curriculum Links

#### Science

- making systematic and careful observations and, where appropriate, taking accurate measurements using standard units, using a range of equipment, including thermometers and data loggers
- gathering, recording, classifying and presenting data in a variety of ways to help in answering questions
- recording findings using simple scientific language, drawings, labelled diagrams, keys, bar charts, and tables
- using results to draw simple conclusions, make predictions for new values, suggest improvements and raise further questions

### Computing

- design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts
- use sequence, selection, and repetition in programs; work with variables and various forms of input and output
- use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs

### History

• continue to develop a chronologically secure knowledge and understanding of British, local and world history

#### Geography

• collect, analyse and communicate with a range of data gathered through experiences of fieldwork that deepen their understanding of geographical processes



- use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world
- use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.

Music

• understand and explore how music is created, produced and communicated, including... structure and appropriate musical notations.

#### **Design and Technology**

• generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design



Year 5 Maths						
Harvest	Christmas	Winter	Spring	Whitsun	Summer	
Block 1: Place Value	Block 3: Multiplication and Division	Block 5: Multiplication and Division	Block 7: Decimals and Percentages	Block 10: Shape	Block 13: Negative Numbers	
Sequence:	Sequence:	Sequence:	Sequence:	Sequence:	Sequence:	
1. Roman numerals to	1. Multiples	1. Multiply up to a 4-digit	1. Decimals up to 2	1. Understand and use	1. Understand negative	
1,000	2. Common multiples	number by a 1-digit	decimal places	degrees	numbers	
2. Numbers to 10,000	3. Factors	number	2. Equivalent fractions	2. Classify angles	2. Count through zero in	
3. Numbers to 100,000	4. Common factors	2. Multiply a 2-digit	and decimals (tenths)	3. Estimate angles	1s	
4. Numbers to 1,000,000	5. Prime numbers	number by a 2-digit	3. Equivalent fractions	4. Measure angles up to	3. Count through zero in	
5. Read and write	6. Square numbers	number (area model)	and decimals	180°	multiples	
numbers to 1,000,000	7. Cube numbers	3. Multiply a 2-digit	(hundredths)	5. Draw lines and angles	4. Compare and order	
6. Powers of 10	8. Multiply by 10, 100	number by a 2-digit	4. Equivalent fractions	accurately	negative numbers	
7. 10/100/1,000/10,000/	and 1,000	number	and decimals	6. Calculate angles	5. Find the difference	
100,000 more or less	9. Divide by 10, 100 and	4. Multiply a 3-digit	5. Thousandths as	around a point		
8. Partition numbers to	1,000	number by a 2-digit	fractions	7. Calculate angles on a		
1,000,000	10. Multiples of 10, 100	number	6. Thousandths as	straight line	Vocabulary:	
9. Number line to	and 1,000	5. Multiply a 4-digit	decimals	8. Lengths and angles in	Negative number	
1,000,000		number by a 2-digit	7. Thousandths on a	shapes		
10. Compare and order	Vocabulary:	number	place value chart	9. Regular and irregular		
numbers to 100,000	Multiples, factors, prime	6. Solve problems with	8. Order and compare	polygons		
11. Compare and order	numbers, square	multiplication	decimals (same number	10 3-D shapes		
numbers to 1,000,000	numbers, cube numbers,	7. Short division	of decimal places)			
12. Round to the nearest	short division, product,	8. Divide a 4-digit	9. Order and compare	Vocabulary:		
10, 100 or 1,000	dividend, divisor,	number by a 1-digit	any decimals with up to	Regular polygon,		
13. Round within	quotient, operations	number	3 decimal places	irregular polygon, reflex		
100,000		9. Divide with	10. Round to the nearest	angles, degrees, angles		
14. Round within		remainders	whole number	on a straight line, angles		
1,000,000		10. Efficient division				



Vocabulary: Ten thousands, one hundred thousands.		11. Solve problems with multiplication and division	<ol> <li>Round to 1 decimal</li> <li>place</li> <li>Understand</li> <li>percentages</li> </ol>	round a point, vertically opposite, missing angles	
powers of, integer		Vocabulary: Multiples, factors, prime	13. Percentages as fractions		
		numbers, square	14. Percentages as		
		numbers, cube numbers, short division, product,	decimals 15. Equivalent fractions,		
		dividend, divisor,	decimals and		
		quotient, operations	percentages		
			Vocabulary: Fifth, thousandths,		
			mixed numbers, per		
			cent, factors, integer,		
			complements		
Block 2: Addition and	Block 4: Fractions	Block 6: Fractions	Block 8: Perimeter and	Block 11: Position and	Block 14: Converting
Subtraction			Area	Direction	Units
Sequence:	Sequence:	Sequence:	Sequence:	Sequence:	Sequence:
1. Mental strategies	1. Find fractions	1. Multiply a unit	1. Perimeter of	1. Read and plot	1. Kilograms and
2. Add whole numbers	equivalent to a unit	fraction by an integer	rectangles	coordinates	kilometres
with more than four	fraction	2. Multiply a non-unit	2. Perimeter of	2. Problem solving with	2. Millimetres and
digits	2. Find fractions	fraction by an integer	rectilinear shapes	coordinates	millilitres
3. Subtract whole	equivalent to a non-unit	3. Multiply a mixed	3. Perimeter of polygons	3. Translation	3. Convert units of length
numbers with more than	fraction	number by an integer	4. Area of rectangles	4. Translation with	4. Convert between
four digits	3. Recognise equivalent	4. Calculate a fraction of	5. Area of compound	coordinates	metric and imperial units
4. Round to check	fractions	a quantity	shapes	5. Lines of symmetry	5. Convert units of time
answers	4. Convert improper	5. Fraction of an amount	6. Estimate area	6. Reflection in	6. Calculate with
	fractions to mixed	6. Find the whole		horizontal and vertical	timetables



5. Inverse operations	5. Convert mixed	7. Use fractions as	Vocabulary:	Vocabulary:	Vocabulary:
(addition and	numbers to improper	operators	Decimal notation,	reflection	Cubic centimetre,
subtraction)	fractions		scaling, metric units,		pounds, pints
6. Multi-step addition	6. Compare fractions less	Vocabulary:	imperial units, inches,		
and subtraction	than 1	Fifth, thousandths,	compound shape,		
problems	7. Order fractions less	mixed numbers, per	irregular shapes, square		
7. Compare calculations	than 1	cent, factors, integer,	centimetres, square		
8. Find missing numbers	8. Compare and order	complements	metres		
	fractions greater than 1				
Vocabulary:	9. Add and subtract				
Inverse operations,	fractions with the same				
multi-step operations	denominator				
	10. Add fractions within				
	1				
	11. Add fractions with				
	total greater than 1				
	12. Add to a mixed				
	number				
	13. Add two mixed				
	numbers				
	14. Subtract fractions				
	15. Subtract from a				
	mixed number				
	16. Subtract from a				
	mixed number –				
	breaking the whole				
	17. Subtract two mixed				
	numbers				
	Vocabulary:				
	Fifth, thousandths,				
	mixed numbers, per				



cent, t	factors, integer,			
compl	olements			
		Block 9: Statistics	Block 12: Decimals	Block 15: Volume
		Sequence:	Sequence:	Sequence:
		1. Draw line graphs	1. Use known facts to	1. Cubic centimetres
		2. Read and interpret	add and subtract	2. Compare volume
		line graphs	decimals within 1	3. Estimate volume
		3. Read and interpret	2. Complements to 1	4. Estimate capacity
		tables	3. Add and subtract	
		4. Two-way tables	decimals across 1	Vocabulary:
		5. Read and interpret	4. Add decimals with the	Cubic centimetres, pint
		timetables	same number of decimal	
			places	
		Vocabulary:	5. Subtract decimals with	
		Timetable, two-way	the same number of	
		timetable	decimal places	
			6. Add decimals with	
			different numbers of	
			decimal places	
			7. Subtract decimals with	
			different numbers of	
			decimal places	
			8. Efficient strategies for	
			adding and subtracting	
			decimals	
			9. Decimal sequences	
			10. Multiply by 10, 100	
			and 1,000	
			11. Divide by 10, 100 and	
			1,000	



		12. Multiply and divide
		decimals – missing
		values
		Vocabulary:
		Fifth, thousandths,
		mixed numbers, per
		cent, factors, integer,
		complements

#### National Curriculum Links Science

- taking measurements, using a range of scientific equipment, with increasing accuracy and precision, taking repeat readings when appropriate
- recording data and results of increasing complexity using scientific diagrams and labels, classification keys, tables, scatter graphs, bar and line graphs
- reporting and presenting findings from enquiries, including conclusions, causal relationships and explanations of and degree of trust in results, in oral and written forms such as displays and other presentations

#### Computing

- design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts
- use sequence, selection, and repetition in programs; work with variables and various forms of input and output
- use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs

#### History

• continue to develop a chronologically secure knowledge and understanding of British, local and world history

### Geography

- collect, analyse and communicate with a range of data gathered through experiences of fieldwork that deepen their understanding of geographical processes.
- use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world
- use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies

#### Music

• understand and explore how music is created, produced and communicated, including... structure and appropriate musical notations.



**Design and Technology** 

• generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design



Year 6 Maths					
Harvest	Christmas	Winter	Spring	Whitsun	Summer
Block 1: Place Value	Block 3: Fractions	Block 6: Ratio	Block 9: Fractions, Decimals and Percentages	Block 12: Shape	Themed Projects and real life experience
Sequence: 1. Numbers to 1.000.000	Sequence: 1. Equivalent fractions	Sequence: 1. Add or multiply?	Sequence: 1. Decimal and fraction	Sequence: 1. Measure and classify	
2. Numbers to	and simplifying	2. Use ratio language	equivalents	angles	
10,000,000	2. Equivalent fractions	3. Introduction to the	2. Fractions as division	2. Calculate angles	
3. Read and write	on a number line	ratio symbol	3. Understand	3. Vertically opposite	
numbers to 10,000,000	3. Compare and order	4. Ratio and fractions	percentages	angles	
4. Powers of 10	(denominator)	5. Scale drawing	4. Fractions to	4. Angles in a triangle	
5. Number line to	4. Compare and order	6. Use scale factors	percentages	5. Angles in a triangle –	
10,000,000	(numerator)	7. Similar shapes	5. Equivalent fractions,	special cases	
6. Compare and order	5. Add and subtract	8. Ratio problems	decimals and	6. Angles in a triangle –	
any integers	simple fractions	9. Proportion problems	percentages	missing angles	
7. Round any integer	6. Add and subtract any	10. Recipes	6. Order fractions,	7. Angles in a	
8. Negative numbers	two fractions		decimals and	quadrilateral	
March 1.	7. Add mixed numbers	Vocabulary:	percentages	8. Angles in polygons	
Vocabulary:	8. Subtract mixed	Relative size, missing	7. Percentage of an	9. Circles Step	
Millions, ten millions	numpers	values, integer	amount – one step	10. Draw snapes	
	9. Multi-step problems	nulliplication,	8. Percentage of an	11 Note of 2 Dichange	
	Vocabulary:	upoqual sharing and	9 Percentages – missing	II. Nets of 5-D slidpes	
	All previous vocabulary	arouning	values	Vocabulary	
	recanned and extended	Prodbing	Values	Padius diameter	
			Vocabulary: All previous vocabulary recapped and extende	circumference, dimensions	



Block 2: Addition,	Block 4: Fractions	Block 7: Algebra	Block 10: Area,	Block 13: Position	
Subtraction,			Perimeter and Volume	and Direction	
Multiplication and					
Division					
Sequence:	Sequence:	Sequence:	Sequence:	Sequence:	
1.Add and subtract	1. Multiply fractions by	1. 1-step function	1. Shapes – same area	1. The first quadrant	
Integers	integers	machines	2. Area and perimeter	2. Read and plot points	
2. Common multiples	2. Multiply fractions by	2. 2-step function	3. Area of a triangle –	in four quadrants	
4 Rules of divisibility	fractions	machines	counting squares	3. Solve problems with	
5. Primes to 100	3. Divide a fraction by an	3. Form expressions	4. Area of a right-angled	co-ordinates	
6. Square and cube	integer	4. Substitution	triangle	4. Translations	
numbers	4. Divide any fraction by	5. Formulae	5. Area of any triangle	5. Reflections	
7. Multiply up to a 4-digit	an integer	6. Form equations	6. Area of a		
number by a 2-digit	5. Mixed questions with	7. Solve 1-step equations	parallelogram	Vocabulary:	
number	fractions	8. Solve 2-step equations	7. Volume – counting	Four quadrants, co-	
8. Solve problems with multiplication	6. Fraction of an amount	9. Find pairs of values	cubes	ordinate plane	
9. Short division	7. Fraction of an amount	10. Solve problems with	8. Volume of a cuboid		
10. Division using factors	<ul> <li>– find the whole</li> </ul>	two unknowns			
11. Introduction to long			Vocabulary:		
division	Vocabulary:	Vocabulary:	Cubic metre, cubic		
12. Long division with	All previous vocabulary	Formulae, linear number	millimetre, cubic		
remainders	recapped and extended	sequences, algebraically,	kilometre, gallons,		
division		equation, unknowns,	stones, ounces		
14. Solve multi-step		combinations, variables			
problems					
15. Order of operations					
16. Mental calculations					l
and estimation					I



17 Reason from known facts <b>Vocabulary:</b>				
Multi-digit numbers, long division				
	Block 5: Converting Units	Block 8: Decimals	Block 11: Statistics	
	Sequence:	Sequence:	Sequence:	
	1. Metric measures	1. Place value within 1	1. Line graphs	
	2. Convert metric	2. Place value – integers	2. Dual bar charts	
	measures	and decimals	3. Read and interpret pie	
	3. Calculate with metric	3. Round decimals	charts	
	measures	4. Add and subtract	4. Pie charts with	
	4. Miles and kilometres	decimals	percentages	
	5. Imperial measures	5. Multiply by 10, 100	5. Draw pie charts	
		and 1,000	6. The mean	
	Vocabulary:	6. Divide by 10, 100 and		
	Conversion, miles,	1,000	Vocabulary:	
	formulae, feet	7. Multiply decimals by	Pie chart, mean	
		integers		
		8. Divide decimals by		
		integers		
		9. Multiply and divide		
		decimals in context		
		Vocabulary:		
		All previous vocabulary		
		recapped and extended		

### National Curriculum Links

Science

- taking measurements, using a range of scientific equipment, with increasing accuracy and precision, taking repeat readings when appropriate
- recording data and results of increasing complexity using scientific diagrams and labels, classification keys, tables, scatter graphs, bar and line graphs
- reporting and presenting findings from enquiries, including conclusions, causal relationships and explanations of and degree of trust in results, in oral and written forms such as displays and other presentations

HFREE SCHOOL

#### Computing

- design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts
- use sequence, selection, and repetition in programs; work with variables and various forms of input and output
- use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs

### History

• continue to develop a chronologically secure knowledge and understanding of British, local and world history

### Geography

- collect, analyse and communicate with a range of data gathered through experiences of fieldwork that deepen their understanding of geographical processes
- use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world
- use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.

### Music

• understand and explore how music is created, produced and communicated, including... structure and appropriate musical notations. **Design and Technology** 

• generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design