## Maths Curriculum Overview

This Curriculum Overview shows what your child will learn in Maths during their time at The Free School Norwich. This is reviewed annually and may be adapted to meet the needs of individual children or classes, and where appropriate, will be linked to events or places in our local environment.

| Year 1 Maths |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Harvest | Christmas | Winter | Spring | Whitsun | Summer |
| Block 1- Place Value within 10 | Block 2 - Addition and Subtraction | Block 4: Place Value within 20 | Block 6: Place Value within 50 | Block 9: Multiplication and Division | Block 12: Place Value within 100 |
| Sequence: <br> 1. sort objects <br> 2. Count objects <br> 3. Count objects from a larger group <br> 4. Represent objects <br> 5. Recognise numbers as words <br> 6. Count on from any number <br> 7. 1 more <br> 8. Count backwards within 10 <br> 9. 1 less <br> 10. Compare groups by matching <br> 11. Fewer, more, same <br> 12. Less than, greater than, equal to | Sequence: <br> 1. Introduce parts and wholes <br> 2. Part-whole model <br> 3. Write number sentences <br> 4. Fact families addition facts <br> 5. Number bonds within 10 <br> 6. Systematic number bonds within 10 <br> 7. Number bonds to 10 <br> 8. Addition - add together <br> 9. Addition - add more <br> 10. Addition problems <br> 11. Find a part <br> 12. Subtraction - find a part | Sequence: <br> 1. Count within 20 <br> 2. Understand 10 <br> 3. Understand 11, 12 and 13 <br> 4. Understand 14, 15 and 16 <br> 5. Understand 17, 18 and 19 <br> 6. Understand 20 <br> 7. 1 more and 1 less <br> 8. The number line to 20 <br> 9. Use a number line to <br> 20 <br> 10. Estimate on a number line to 20 <br> 11. Compare numbers to <br> 20 <br> 12. Order numbers to 20 | Sequence: <br> 1. Count from 20 to 50 <br> 2. $20,30,40$ and 50 <br> 3. Count by making groups of tens <br> 4. Groups of tens and ones <br> 5. Partition into tens and ones <br> 6. The number line to 50 <br> 7. Estimate on a number line to 50 <br> 8.1 more, 1 less <br> Vocabulary: <br> Sort, represent, multiples, partitioning, ones, tens | Sequence: <br> 1. Count in 2 s <br> 2. Count in 10 s <br> 3. Count in 5 s <br> 4. Recognise equal groups <br> 5. Add equal groups <br> 6. Make arrays <br> 7. Make doubles <br> 8. Make equal groups grouping <br> 9. Make equal groups sharing <br> Vocabulary: <br> Multiplication, division, arrays | Sequence: <br> 1. Count from 50 to 100 <br> 2. Tens to 100 <br> 3. Partition into tens and ones <br> 4. The number line to 100 <br> 5. 1 more, 1 less <br> 6. Compare numbers with the same number of tens <br> 7. Compare any two numbers <br> Vocabulary: <br> Sort, represent, multiples, partitioning, ones, tens, hundreds |


| Vocabulary: <br> Sort, represent, multiples, partitioning, ones, tens | 13. Fact families - the eight facts <br> 14. Subtraction - take away/cross out (How many left?) <br> 15. Take away (How many left?) <br> 16. Subtraction on a number line <br> Vocabulary: <br> Addition/ add, subtraction, difference, equals, facts, problems, missing number problems, 2-digit number, inverse | Vocabulary: <br> Sort, represent, multiples, partitioning, ones, tens |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | Block 3: Shape | Block 5: Addition and Subtraction within 20 | Block 7: Length and Height | Block 10: Fractions | Block 13: Money |
|  | Sequence <br> 1. Recognise and name <br> 3-D shapes <br> 2. Sort 3-D shapes <br> 3. Recognise and name <br> 2-D shapes <br> 4. Sort 2-D shapes <br> 5. Patterns with 2-D and <br> 3-D shapes <br> Vocabulary: | Sequence <br> 1. Add by counting on within 20 <br> 2. Add ones using number bonds <br> 3. Find and make number bonds to 20 <br> 4. Doubles <br> 5. Near doubles <br> 6. Subtract ones using number bonds <br> 7. Subtraction - counting back | Sequence: <br> 1. Compare lengths and heights <br> 2. Measure length using objects <br> 3. Measure length in centimetres <br> Vocabulary: <br> Compare | Sequence: <br> 1. Recognise a half of an object or a shape <br> 2. Find a half of an object or a shape <br> 3. Recognise a half of a quantity <br> 4. Find a half of a quantity <br> 5. Recognise a quarter of an object or a shape <br> 6. Find a quarter of an object or a shape | Sequence: <br> 1. Unitising <br> 2. Recognise coins <br> 3. Recognise notes <br> 4. Count in coins <br> Vocabulary: <br> Money, coins, notes, pounds, pence |


|  | Sides, corners, properties, pyramids, faces | 8. Subtraction - finding the difference <br> 9. Related facts <br> 10. Missing number problems <br> Vocabulary: <br> Addition/ add, subtraction, difference, equals, facts, problems, missing number problems, 2-digit number, inverse |  | 7. Recognise a quarter of a quantity <br> 8. Find a quarter of a quantity <br> Vocabulary: <br> Whole, half, quarter, equal parts |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Block 8: Mass and Volume | Block 11: Position and Direction | Block 14: Time |
|  |  |  | Sequence: <br> 1. Heavier and lighter <br> 2. Measure mass <br> 3. Compare mass <br> 4. Full and empty <br> 5. Compare volume <br> 6. Measure capacity <br> 7. Compare capacity <br> Vocabulary: <br> Mass, volume | Sequence: <br> 1. Describe turns <br> 2. Describe position left and right <br> 3. Describe position forwards and backwards <br> 4. Describe position above and below <br> 5. Ordinal numbers <br> Vocabulary: <br> Position, direction, movement, whole turn, quarter turn, half turn, three-quarter turn | Sequence: <br> 1. Before and after <br> 2. Days of the week <br> 3. Months of the year <br> 4. Hours, minutes and seconds <br> 5. Tell the time to the hour <br> 6. Tell the time to the half hour <br> Vocabulary: <br> Chronological order, days of the week, months of the year, |



| Year 2 Maths |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Harvest | Christmas | Winter | Spring | Whitsun | Summer |
| Block 1: Place Value | Block 2 (cont): Addition and Subtraction | Block 4: Money | Block 5: (cont) Multiplication and Division | Block 8: Fractions | Block 10: Statistics |
| Sequence: <br> 1. Numbers to 20 <br> 2. Count objects to 100 by making 10 s <br> 3. Recognise tens and ones <br> 4. Use a place value chart <br> 5. Partition numbers to 100 <br> 6. Write numbers to 100 <br> in words <br> 7. Flexibly partition numbers to 100 <br> 8. Write numbers to 100 <br> in expanded form <br> 9. 10 s on the number line to 100 <br> 10. 10s and 1 s on the number line to 100 <br> 11. Estimate numbers on a number line <br> 12. Compare objects <br> 13. Compare numbers | Sequence: <br> 17. Subtract two 2-digit numbers (not across a 10) <br> 18. Subtract two 2-digit numbers (across a 10) 19. Mixed addition and subtraction <br> 20. Compare number sentences <br> 21. Missing number problems <br> Vocabulary: <br> Sum, three-digit number, commutative | Sequence: <br> 1. Count money - pence <br> 2. Count money pounds (notes and coins) <br> 3. Count money pounds and pence <br> 4. Choose notes and coins <br> 5. Make the same amount <br> 6. Compare amounts of money <br> 7. Calculate with money <br> 8. Make a pound Small steps <br> 9. Find change <br> 10 Two-step problems <br> Vocabulary: <br> Value, change | Sequence: <br> 11. Doubling and halving <br> 12. Odd and even numbers <br> 13. The 10 times-table <br> 14. Divide by 10 Step <br> 15. The 5 times-table <br> Step <br> 16. Divide by 5 Small steps <br> 17. The 5 and 10 timestables <br> Vocabulary: <br> Multiplication tables, commutative, repeated addition | Sequence: <br> 1. Introduction to parts and whole <br> 2. Equal and unequal parts <br> 3. Recognise a half <br> 4. Find a half <br> 5. Recognise a quarter <br> 6. Find a quarter <br> 7. Recognise a third <br> 8. Find a third <br> 9. Find the whole <br> 10. Unit fractions <br> 11. Non-unit fractions <br> 12. Recognise the equivalence of a half and two-quarters <br> 13. Recognise threequarters <br> 14. Find three-quarters <br> 15. Count in fractions up to a whole | Sequence: <br> 1. Make tally charts <br> 2. Tables <br> 3. Block diagrams <br> 4. Draw pictograms (1-1) <br> 5. Interpret pictograms $(1-1)$ <br> 6. Draw pictograms (2,5 and 10) <br> 7. Interpret pictograms (2, 5 and 10) <br> Vocabulary: <br> Pictograms, tally chart, block diagram, category, sorting, totalling, comparing, horizontal, vertical |


| 14. Order objects and numbers <br> 15. Count in $2 \mathrm{~s}, 5 \mathrm{~s}$ and 10s <br> 16. Count in 3 s <br> Vocabulary: <br> Count in steps, count in multiples, plac value, estimate, compare |  |  |  | Vocabulary: <br> Three quarters, third, equivalent fractions, unit fractions, non-unit fractions, numerator, denominator, one whole |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Block 2: Addition and Subtraction | Block 3: Shape | Block 5: Multiplication and Division | Block 6: Length and Height | Block 9: Time | Block 11: Position and Direction |
| Sequence: <br> 1. Bonds to 10 <br> 2. Fact families - addition and subtraction bonds within 20 <br> 3. Related facts <br> 4. Bonds to 100 (tens) <br> 5. Add and subtract 1 s <br> 6. Add by making 10 <br> 7. Add three 1-digit numbers <br> 8. Add to the next 10 <br> 9. Add across a 10 <br> 10. Subtract across 10 <br> 11. Subtract from a 10 <br> 12. Subtract a 1-digit <br> number from a 2-digit <br> number (across a 10) | Sequence: <br> 1. Recognise 2-D and 3-D shapes <br> 2. Count sides on 2-D shapes <br> 3. Count vertices on 2-D shapes <br> 4. Draw 2-D shapes Step <br> 5. Lines of symmetry on shapes <br> 6. Use lines of symmetry to complete shapes <br> 7. Sort 2-D shapes <br> 8. Count faces on 3-D <br> shapes <br> 9. Count edges on 3-D shapes <br> 10. Count vertices on 3-D <br> shapes | Sequence: <br> 1. Recognise equal groups <br> 2. Make equal groups <br> 3. Add equal groups <br> 4. Introduce the multiplication symbol <br> 5. Multiplication sentences <br> 6. Use arrays <br> 7. Make equal groups grouping <br> 8. Make equal groups sharing <br> 9. The 2 times-table Step 10. Divide by 2 | Sequence: <br> 1. Measure in centimetres <br> 2. Measure in metres <br> 3. Compare lengths and heights <br> 4. Order lengths and heights <br> 5. Four operations with lengths and heights <br> Vocabulary: <br> Standard units, estimate, order, record results, centimetre (cm), metre (m) | Sequence: <br> 1. O'clock and half past <br> 2 .Quarter past and quarter to <br> 3. Tell the time past the hour <br> 4. Tell the time to the hour <br> 5. Tell the time to 5 minutes <br> 6. Minutes in an hour <br> 7. Hours in a day <br> Vocabulary: <br> Intervals of time, quarter to/past, duration | Sequence: <br> 1. Language of position <br> 2. Describe movement <br> 3. Describe turns <br> 4. Describe movement and turns <br> 5. Shape patterns with turns <br> Vocabulary: <br> Clockwise/ anticlockwise, straight line, rotation, arrange, sequences |


| 13. 10 more, 10 less Step <br> 14. Add and subtract 10s <br> 15. Add two 2-digit <br> numbers (not across a <br> 10) | 11. Sort 3-D shapes <br> 12. Make patterns with <br> 2-D and 3-D shapes | Vocabulary: <br> Multiplication tables, <br> commutative, repeated <br> Vocabulary: <br> numbers (across a 10) <br> Pentagon, hexagon, lin <br> of symmetry, properties, <br> cylinder, edges, vertices, <br> vertex |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Vocabulary: <br> Sum, three-digit number, <br> commutative |  | Block 7: Mass, Capacity <br> and Temperature |  |  |  |



## Year 3 Maths

| Harvest | Christmas | Winter | Spring | Whitsun | Summer |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Block 1: Place Value | Block 2 (cont): Addition and Subtraction | Block 4: Multiplication and Division | Block 6: Fractions | Block 8: Fractions | Block 10 (cont): Time |
| Sequence: <br> 1. Represent numbers to 100 <br> 2. Partition numbers to 100 <br> 3. Number line to 100 <br> 4. Hundreds <br> 5. Represent numbers to 1,000 <br> 6. Partition numbers to 1,000 <br> 7. Flexible partitioning of numbers to 1,000 <br> 8. Hundreds, tens and ones <br> 9. Find 1, 10 or 100 more or less <br> 10. Number line to 1,000 <br> 11. Estimate on a number line to 1,000 <br> 12. Compare numbers to 1,000 <br> 13. Order numbers to 1,000 <br> 14. Count in 50 s | Sequence: <br> 15. Subtract two numbers (across a 10 ) <br> 16. Subtract two numbers (across a 100) <br> 17. Add 2-digit and 3- <br> digit numbers <br> 18. Subtract a 2-digit <br> number from a 3-digit number <br> 19. Complements to 100 <br> 20. Estimate answers <br> 21. Inverse operations <br> 22. Make decisions <br> Vocabulary: <br> Column addition, column subtraction, exchange, estimate | Sequence: <br> 1. Multiples of 10 <br> 2. Related calculations <br> 3. Reasoning about multiplication <br> 4. Multiply a 2-digit number by a 1-digit number - no exchange <br> 5. Multiply a 2-digit number by a 1-digit number - with exchange <br> 6. Link multiplication and division <br> 7. Divide a 2-digit number by a 1-digit number - no exchange <br> 8. Divide a 2-digit number by a 1-digit number - flexible partitioning <br> 9. Divide a 2-digit number by a 1-digit number - with remainders <br> 10. Scaling | Sequence: <br> 1. Understand the denominators of unit fractions <br> 2. Compare and order unit fractions <br> 3. Understand the numerators of non-unit fractions <br> 4. Understand the whole <br> 5. Compare and order non-unit fractions <br> 6. Fractions and scales <br> 7. Fractions on a number line <br> 8. Count in fractions on a number line <br> 9. Equivalent fractions on a number line <br> 10. Equivalent fractions as bar models <br> Vocabulary: <br> Tenths | Sequence: <br> 1. Add fractions <br> 2. Subtract fractions <br> 3. Partition the whole <br> 4. Unit fractions of a set of objects <br> 5. Non-unit fractions of a set of objects <br> 6. Reasoning with fractions of an amount <br> Vocabulary: <br> Tenths | Sequence: <br> 8. Hours and minutes use start and end times <br> 9. Hours and minutes use durations <br> 10. Minutes and seconds <br> 11. Units of time <br> 12. Solve problems with time <br> Vocabulary: <br> Hours, minutes, seconds, duration |


| Vocabulary: <br> Ascending, descending, 10 or 100 more, 10 or 100 less, hundreds |  | 11. How many ways? <br> Vocabulary: <br> Exchange, mathematical statements, missing number problems, integer scaling problems, correspondence problems, derived facts |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Block 2: Addition and Subtraction | Block 3: Multiplication and Division | Block 5: Length and Perimeter | Block 7: Mass and Capacity | Block 9: Money | Block 11: Shape |
| Sequence: <br> 1. Apply number bonds within 10 <br> 2. Add and subtract 1 s <br> 3. Add and subtract 10s <br> 4. Add and subtract 100s <br> 5. Spot the pattern <br> 6. Add 1 s across a 10 <br> 7. Add 10 s across a 100 <br> 8. Subtract 1 s across a 10 <br> 9. Subtract 10s across a 100 <br> 10. Make connections <br> 11. Add two numbers (no exchange) <br> 12. Subtract two numbers (no exchange) <br> 13. Add two numbers (across a 10) | Sequence: <br> 1. Multiplication - equal groups <br> 2. Use arrays <br> 3. Multiples of 2 <br> 4. Multiples of 5 and 10 <br> 5. Sharing and grouping <br> 6. Multiply by 3 <br> 7. Divide by 3 <br> 8. The 3 times-table <br> 9. Multiply by 4 <br> 10. Divide by 4 <br> 11. The 4 times-table <br> 12. Multiply by 8 <br> 13. Divide by 8 <br> 14. The 8 times-table <br> 15. The 2,4 and 8 times- <br> tables | Sequence: <br> 1. Measure in metres and centimetres <br> 2. Measure in millimetres <br> 3. Measure in centimetres and millimetres <br> 4. Metres, centimetres and millimetres <br> 5. Equivalent lengths (metres and centimetres) <br> 6. Equivalent lengths (centimetres and millimetres) <br> 7. Compare lengths <br> 8. Add lengths <br> 9. Subtract lengths | Sequence: <br> 1. Use scales <br> 2. Measure mass in grams <br> 3. Measure mass in kilograms and grams <br> 4. Equivalent masses (kilograms and grams) <br> 5. Compare mass <br> 6. Add and subtract mass <br> 7. Measure capacity and volume in millilitres <br> 8. Measure capacity and volume in litres and millilitres <br> 9. Equivalent capacities and volumes (litres and millilitres) <br> 10. Compare capacity and volume | Sequence: <br> 1. Pounds and pence <br> 2. Convert pounds and pence <br> 3. Add money <br> 4. Subtract money <br> 5. Find change <br> Vocabulary: <br> Pounds, pence, convert, change | Sequence: <br> 1. Turns and angles <br> 2. Right angles <br> 3. Compare angles <br> 4. Measure and draw accurately <br> 5. Horizontal and vertical <br> 6. Parallel and perpendicular <br> 7. Recognise and describe 2-D shapes <br> 8. Draw polygons <br> 9. Recognise and describe 3-D shapes <br> 10. Make 3-D shapes |


| 14. Add two numbers (across a 100) <br> Vocabulary: <br> Column addition, column subtraction, exchange, estimate | Vocabulary: <br> Exchange, mathematical statements, missing number problems, integer scaling problems, correspondence problems, derived facts | 10. What is perimeter? <br> 11. Measure perimeter <br> 12. Calculate perimeter <br> Vocabulary: <br> Millimetre (mm), perimeter | 11. Add and subtract capacity and volume <br> Vocabulary: <br> Kilogram, gram, mass, volume, millilitres, litres, capacity |  | Vocabulary: <br> Right-angle triangle, heptagon, octagon, polygon, properties, prism Orientations, angles, acute, obtuse, horizontal, vertical, perpendicular, parallel |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | Block 10: TIme | Block 12: Statistics |
|  |  |  |  | Sequence: <br> 1. Roman numerals to 12 <br> 2. Tell the time to 5 minutes <br> 3. Tell the time to the minute <br> 4. Read time on a digital clock <br> 5. Use am and pm <br> 6. Years, months and days <br> 7. Days and hours <br> Vocabulary: <br> Analogue clock, roman numerals, 12 hour clock, 24 hour clock, am/pm, | Sequence: <br> 1. Interpret pictograms <br> 2. Draw pictograms <br> 3. Interpret bar charts <br> 4. Draw bar charts <br> 5. Collect and represent data <br> 6. Two-way tables <br> Vocabulary: <br> Table, bar chart, onestep problem, two-step problem |


|  |  |  | noon, midnight, leap <br> year, digital |
| :--- | :--- | :--- | :--- | :--- | :--- |

## National Curriculum Links:

Science

- making systematic and careful observations and, where appropriate, taking accurate measurements using standard units, using a range of equipment, including thermometers and data loggers
- gathering, recording, classifying and presenting data in a variety of ways to help in answering questions
- recording findings using simple scientific language, drawings, labelled diagrams, keys, bar charts, and tables
- using results to draw simple conclusions, make predictions for new values, suggest improvements and raise further questions


## Computing

- design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts
- use sequence, selection, and repetition in programs; work with variables and various forms of input and output
- use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs


## History

- continue to develop a chronologically secure knowledge and understanding of British, local and world history


## Geography

- collect, analyse and communicate with a range of data gathered through experiences of fieldwork that deepen their understanding of geographical processes
- use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world
- use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.
Music
- understand and explore how music is created, produced and communicated, including... structure and appropriate musical notations.

Design and Technology

- generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design

| Year 4 Maths |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Harvest | Christmas | Winter | Spring | Whitsun | Summer |
| Block 1: Place Value | Block 2 (cont): Addition and Subtraction | Block 5: Multiplication and Division | Block 7: Fractions | Block 9: Decimals | Block 11: Shape |
| Sequence: <br> 1. Represent numbers to 1,000 <br> 2. Partition numbers to 1,000 <br> 3. Number line to 1,000 <br> 4. Thousands <br> 5. Represent numbers to 10,000 <br> 6. Partition numbers to 10,000 <br> 7. Flexible partitioning of numbers to 10,000 <br> 8. Find 1, 10, 100, 1,000 more or less <br> 9. Number line to 10,000 <br> 10. Estimate on a number line to 10,000 <br> 11. Compare numbers to 10,000 <br> 12. Order numbers to 10,000 <br> 13. Roman numerals <br> 14. Round to the nearest 10 <br> 15. Round to the nearest | Sequence: <br> 8. Efficient subtraction <br> 9. Estimate answers <br> 10. Checking strategies <br> Vocabulary: <br> 4-digit number, operations, methods | Sequence: <br> 1. Factor pairs <br> 2. Use factor pairs <br> 3. Multiply by 10 <br> 4. Multiply by 100 <br> 5. Divide by 10 <br> 6. Divide by 100 <br> 7. Related facts multiplication and division <br> 8. Informal written methods for multiplication <br> 9. Multiply a 2-digit number by a 1-digit number <br> 10. Multiply a 3-digit number by a 1-digit number <br> 11. Divide a 2-digit number by a 1-digit number (1) <br> 12. Divide a 2-digit number by a 1-digit number (2) | Sequence: <br> 1. Understand the whole <br> 2. Count beyond 1 <br> 3. Partition a mixed number <br> 4. Number lines with mixed numbers <br> 5. Compare and order mixed numbers <br> 6. Understand improper fractions <br> 7. Convert mixed numbers to improper fractions <br> 8. Convert improper fractions to mixed numbers <br> 9. Equivalent fractions on a number line <br> 10. Equivalent fraction families <br> 11. Add two or more fractions <br> 12. Add fractions and mixed numbers | Sequence: <br> 1. Make a whole with tenths <br> 2. Make a whole with hundredths <br> 3. Partition decimals <br> 4. Flexibly partition decimals <br> 5. Compare decimals <br> 6. Order decimals <br> 7. Round to the nearest whole number <br> 8. Halves and quarters as decimals <br> Vocabulary: <br> Decimal equivalence, hundredths, convert, proper fractions, improper fractions, decimal point | Sequence: <br> 1. Understand angles as turns <br> 2. Identify angles <br> 3. Compare and order angles <br> 4. Triangles <br> 5. Quadrilaterals <br> 6. Polygons <br> 7. Lines of symmetry <br> 8. Complete a symmetric figure <br> Vocabulary: <br> Isosceles, equilateral, scalene, trapezium, rhombus, parallelogram, kite, geometric shapes, quadrilaterals |


| 100 <br> 16. Round to the nearest <br> 1,000 <br> 17. Round to the nearest <br> 10,100 or 1,000 <br> Vocabulary: <br> Negative numbers, Roman numerals, 1000 more, 1000 less, thousands, round |  | 13. Divide a 3-digit number by a 1-digit number <br> 14. Correspondence problems <br> 15. Efficient multiplication <br> Vocabulary: <br> Factor pairs, formal written layout, distributive law, remainders | 13. Subtract two <br> fractions <br> 14. Subtract from whole <br> amounts <br> 15. Subtract from mixed numbers <br> Vocabulary: <br> Decimal equivalence, hundredths, convert, proper fractions, improper fractions, decimal point |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Block 2: Addition and Subtraction | Block 3: Area | Block 6: Length and Perimeter | Block 8: Decimals | Block 10: Money | Block 12: Statistics |
| Sequence: <br> 1. Add and subtract 1 s , $10 \mathrm{~s}, 100 \mathrm{~s}$ and $1,000 \mathrm{~s}$ <br> 2. Add up to two 4-digit numbers - no exchange <br> 3. Add two 4-digit numbers - one exchange <br> 4. Add two 4-digit numbers - more than one exchange <br> 5. Subtract two 4-digit numbers - no exchange <br> 6. Subtract two 4-digit numbers - one exchange <br> 7. Subtract two 4-digit numbers - more than | Sequence: <br> 1. What is area? <br> 2. Count squares <br> 3. Make shapes <br> 4. Compare areas <br> Vocabulary: <br> Area, square | Sequence: <br> 1. Measure in kilometres and metres <br> 2. Equivalent lengths (kilometres and metres) <br> 3. Perimeter on a grid <br> 4. Perimeter of a rectangle <br> 5. Perimeter of rectilinear shapes <br> 6 . Find missing lengths in rectilinear shapes <br> 7. Calculate perimeter of rectilinear shapes <br> 8. Perimeter of regular polygons | Sequence: <br> 1. Tenths as fractions <br> 2. Tenths as decimals <br> 3. Tenths on a place value chart <br> 4. Tenths on a number line <br> 5. Divide a 1-digit number by 10 <br> 6. Divide a 2-digit number by 10 <br> 7. Hundredths as fractions <br> 8. Hundredths as decimals <br> 9. Hundredths on a place | Sequence: <br> 1. Write money using decimals <br> 2. Convert between pounds and pence <br> 3. Compare amounts of money <br> 4. Estimate with money <br> 5. Calculate with money <br> 6. Solve problems with money <br> Vocabulary: <br> Decimals, estimate | Sequence: <br> 1. Interpret charts <br> 2. Comparison, sum and difference <br> 3. Interpret line graphs <br> 4. Draw line graphs <br> Vocabulary: <br> Time graph, discrete data, continuous data, line graph, comparison problem, sum problem, difference problem, calculate, interpret |

巴 FREE SCHOOL NORWICH

| one exchange <br> Vocabulary: <br> 4-digit number, operations, methods |  | 9. Perimeter of polygons <br> Vocabulary: <br> Kilometres, rectilinear figure, area | value chart <br> 10. Divide a 1- or 2-digit number by 100 <br> Vocabulary: <br> Decimal equivalence, hundredths, convert, proper fractions, improper fractions, decimal point |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | Block 4: Multiplication and Division |  |  |  | Block 13: Position and Direction |
|  | Sequence: <br> 1. Multiples of 3 <br> 2. Multiply and divide by <br> 6 <br> 3. 6 times-table and division facts <br> 4. Multiply and divide by 9 <br> 5. 9 times-table and division facts <br> 6. The 3,6 and 9 timestables <br> 7. Multiply and divide by 7 <br> 8. 7 times-table and division facts <br> 9. 11 times-table and division facts <br> 10. 12 times-table and |  |  |  | Sequence: <br> 1. Describe position using coordinates <br> 2. Plot coordinates <br> 3. Draw 2-D shapes on a grid <br> 4. Translate on a grid <br> 5. Describe translation on a grid <br> Vocabulary: <br> Co-ordinates, first quadrant, grid, translation, plot, polygon, axis |


|  | division facts <br> 11. Multiply by 1 and 0 <br> 12. Divide a number by 1 and itself <br> 13. Multiply three numbers <br> Vocabulary: <br> Factor pairs, formal <br> written layout, distributive law, remainders |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |

## National Curriculum Links

Science

- making systematic and careful observations and, where appropriate, taking accurate measurements using standard units, using a range of equipment, including thermometers and data loggers
- gathering, recording, classifying and presenting data in a variety of ways to help in answering questions
- recording findings using simple scientific language, drawings, labelled diagrams, keys, bar charts, and tables
- using results to draw simple conclusions, make predictions for new values, suggest improvements and raise further questions


## Computing

- design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts
- use sequence, selection, and repetition in programs; work with variables and various forms of input and output
- use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs


## History

- continue to develop a chronologically secure knowledge and understanding of British, local and world history Geography
- collect, analyse and communicate with a range of data gathered through experiences of fieldwork that deepen their understanding of geographical processes


## Maths Curriculum Overview

- use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world
- use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.
Music
- understand and explore how music is created, produced and communicated, including... structure and appropriate musical notations.

Design and Technology

- generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design


## Year 5 Maths

| Harvest | Christmas | Winter | Spring | Whitsun | Summer |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Block 1: Place Value | Block 3: Multiplication and Division | Block 5: Multiplication and Division | Block 7: Decimals and Percentages | Block 10: Shape | Block 13: Negative Numbers |
| Sequence: <br> 1. Roman numerals to 1,000 <br> 2. Numbers to 10,000 <br> 3. Numbers to 100,000 <br> 4. Numbers to $1,000,000$ <br> 5. Read and write numbers to 1,000,000 <br> 6. Powers of 10 <br> 7. 10/100/1,000/10,000/ <br> 100,000 more or less <br> 8. Partition numbers to 1,000,000 <br> 9. Number line to 1,000,000 <br> 10. Compare and order numbers to 100,000 <br> 11. Compare and order numbers to 1,000,000 <br> 12. Round to the nearest <br> 10,100 or 1,000 <br> 13. Round within <br> 100,000 <br> 14. Round within <br> 1,000,000 | Sequence: <br> 1. Multiples <br> 2. Common multiples <br> 3. Factors <br> 4. Common factors <br> 5. Prime numbers <br> 6. Square numbers <br> 7. Cube numbers <br> 8. Multiply by 10,100 and 1,000 <br> 9. Divide by 10, 100 and 1,000 <br> 10. Multiples of 10, 100 and 1,000 <br> Vocabulary: <br> Multiples, factors, prime numbers, square numbers, cube numbers, short division, product, dividend, divisor, quotient, operations | Sequence: <br> 1. Multiply up to a 4-digit number by a 1-digit number <br> 2. Multiply a 2-digit number by a 2-digit number (area model) <br> 3. Multiply a 2-digit number by a 2-digit number <br> 4. Multiply a 3-digit number by a 2-digit number <br> 5. Multiply a 4-digit number by a 2-digit number <br> 6. Solve problems with multiplication <br> 7. Short division <br> 8. Divide a 4-digit <br> number by a 1-digit number <br> 9. Divide with remainders 10. Efficient division | Sequence: <br> 1. Decimals up to 2 decimal places <br> 2. Equivalent fractions and decimals (tenths) <br> 3. Equivalent fractions and decimals (hundredths) <br> 4. Equivalent fractions and decimals <br> 5. Thousandths as fractions <br> 6. Thousandths as decimals <br> 7. Thousandths on a place value chart <br> 8. Order and compare decimals (same number of decimal places) <br> 9. Order and compare any decimals with up to 3 decimal places 10. Round to the nearest whole number | Sequence: <br> 1. Understand and use degrees <br> 2. Classify angles <br> 3. Estimate angles <br> 4. Measure angles up to $180^{\circ}$ <br> 5. Draw lines and angles accurately <br> 6. Calculate angles around a point <br> 7. Calculate angles on a straight line <br> 8. Lengths and angles in shapes <br> 9. Regular and irregular polygons 10 3-D shapes <br> Vocabulary: <br> Regular polygon, irregular polygon, reflex angles, degrees, angles on a straight line, angles | Sequence: <br> 1. Understand negative numbers <br> 2. Count through zero in 1s <br> 3. Count through zero in multiples <br> 4. Compare and order negative numbers <br> 5. Find the difference <br> Vocabulary: <br> Negative number |


| Vocabulary: <br> Ten thousands, one hundred thousands, powers of, integer |  | 11. Solve problems with multiplication and division <br> Vocabulary: <br> Multiples, factors, prime numbers, square numbers, cube numbers, short division, product, dividend, divisor, quotient, operations | 11. Round to 1 decimal place <br> 12. Understand percentages <br> 13. Percentages as fractions <br> 14. Percentages as decimals <br> 15. Equivalent fractions, decimals and percentages <br> Vocabulary: <br> Fifth, thousandths, mixed numbers, per cent, factors, integer, complements | round a point, vertically opposite, missing angles |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Block 2: Addition and Subtraction | Block 4: Fractions | Block 6: Fractions | Block 8: Perimeter and Area | Block 11: Position and Direction | Block 14: Converting Units |
| Sequence: <br> 1. Mental strategies <br> 2. Add whole numbers with more than four digits <br> 3. Subtract whole numbers with more than four digits <br> 4. Round to check answers | Sequence: <br> 1. Find fractions equivalent to a unit fraction <br> 2. Find fractions equivalent to a non-unit fraction <br> 3. Recognise equivalent fractions <br> 4. Convert improper fractions to mixed numbers | Sequence: <br> 1. Multiply a unit fraction by an integer <br> 2. Multiply a non-unit fraction by an integer <br> 3. Multiply a mixed number by an integer <br> 4. Calculate a fraction of a quantity <br> 5. Fraction of an amount <br> 6 . Find the whole | Sequence: <br> 1. Perimeter of rectangles <br> 2. Perimeter of rectilinear shapes <br> 3. Perimeter of polygons <br> 4. Area of rectangles <br> 5. Area of compound shapes <br> 6. Estimate area | Sequence: <br> 1. Read and plot coordinates <br> 2. Problem solving with coordinates <br> 3. Translation <br> 4. Translation with coordinates <br> 5. Lines of symmetry <br> 6. Reflection in horizontal and vertical lines | Sequence: <br> 1. Kilograms and kilometres <br> 2. Millimetres and millilitres <br> 3. Convert units of length <br> 4. Convert between metric and imperial units <br> 5. Convert units of time <br> 6. Calculate with timetables |

## Maths Curriculum Overview

 HORWICH| 5. Inverse operations (addition and subtraction) <br> 6. Multi-step addition and subtraction problems <br> 7. Compare calculations <br> 8. Find missing numbers <br> Vocabulary: <br> Inverse operations, multi-step operations | 5. Convert mixed numbers to improper fractions <br> 6. Compare fractions less than 1 <br> 7. Order fractions less than 1 <br> 8. Compare and order fractions greater than 1 <br> 9. Add and subtract fractions with the same denominator <br> 10. Add fractions within 1 <br> 11. Add fractions with total greater than 1 <br> 12. Add to a mixed number <br> 13. Add two mixed numbers <br> 14. Subtract fractions <br> 15. Subtract from a mixed number <br> 16. Subtract from a mixed number breaking the whole <br> 17. Subtract two mixed numbers <br> Vocabulary: <br> Fifth, thousandths, mixed numbers, per | 7. Use fractions as operators <br> Vocabulary: <br> Fifth, thousandths, mixed numbers, per cent, factors, integer, complements | Vocabulary: <br> Decimal notation, scaling, metric units, imperial units, inches, compound shape, irregular shapes, square centimetres, square metres | Vocabulary: reflection | Vocabulary: <br> Cubic centimetre, pounds, pints |
| :---: | :---: | :---: | :---: | :---: | :---: |


|  | cent, factors, integer, complements |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Block 9: Statistics | Block 12: Decimals | Block 15: Volume |
|  |  |  | Sequence: <br> 1. Draw line graphs <br> 2. Read and interpret line graphs <br> 3. Read and interpret tables <br> 4. Two-way tables <br> 5. Read and interpret timetables <br> Vocabulary: <br> Timetable, two-way timetable | Sequence: <br> 1. Use known facts to add and subtract decimals within 1 <br> 2. Complements to 1 <br> 3. Add and subtract decimals across 1 <br> 4. Add decimals with the same number of decimal places <br> 5. Subtract decimals with the same number of decimal places <br> 6. Add decimals with different numbers of decimal places <br> 7. Subtract decimals with different numbers of decimal places <br> 8. Efficient strategies for adding and subtracting decimals <br> 9. Decimal sequences <br> 10. Multiply by 10,100 and 1,000 <br> 11. Divide by 10,100 and 1,000 | Sequence: <br> 1. Cubic centimetres <br> 2. Compare volume <br> 3. Estimate volume <br> 4. Estimate capacity <br> Vocabulary: <br> Cubic centimetres, pint |



## Maths Curriculum Overview

## Design and Technology

- generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design

| Year 6 Maths |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Harvest | Christmas | Winter | Spring | Whitsun | Summer |
| Block 1: Place Value | Block 3: Fractions | Block 6: Ratio | Block 9: Fractions, Decimals and Percentages | Block 12: Shape | Themed Projects and real life experience |
| Sequence: <br> 1. Numbers to $1,000,000$ <br> 2. Numbers to 10,000,000 <br> 3. Read and write numbers to 10,000,000 <br> 4. Powers of 10 <br> 5. Number line to 10,000,000 <br> 6. Compare and order any integers <br> 7. Round any integer <br> 8. Negative numbers <br> Vocabulary: <br> Millions, ten millions | Sequence: <br> 1. Equivalent fractions and simplifying <br> 2. Equivalent fractions on a number line <br> 3. Compare and order (denominator) <br> 4. Compare and order (numerator) <br> 5. Add and subtract simple fractions <br> 6. Add and subtract any two fractions <br> 7. Add mixed numbers <br> 8. Subtract mixed numbers <br> 9. Multi-step problems <br> Vocabulary: <br> All previous vocabulary recapped and extended | Sequence: <br> 1. Add or multiply? <br> 2. Use ratio language <br> 3. Introduction to the ratio symbol <br> 4. Ratio and fractions <br> 5. Scale drawing <br> 6. Use scale factors <br> 7. Similar shapes <br> 8. Ratio problems <br> 9. Proportion problems <br> 10. Recipes <br> Vocabulary: <br> Relative size, missing values, integer multiplication, percentages, scale factor, unequal sharing and grouping | Sequence: <br> 1. Decimal and fraction equivalents <br> 2. Fractions as division <br> 3. Understand percentages <br> 4. Fractions to percentages <br> 5. Equivalent fractions, decimals and percentages <br> 6. Order fractions, decimals and percentages <br> 7. Percentage of an amount - one step <br> 8. Percentage of an amount - multi-step <br> 9. Percentages - missing values <br> Vocabulary: <br> All previous vocabulary recapped and extende | Sequence: <br> 1. Measure and classify angles <br> 2. Calculate angles <br> 3. Vertically opposite angles <br> 4. Angles in a triangle <br> 5. Angles in a triangle special cases <br> 6. Angles in a triangle missing angles <br> 7. Angles in a quadrilateral <br> 8. Angles in polygons <br> 9. Circles Step <br> 10. Draw shapes accurately <br> 11. Nets of 3-D shapes <br> Vocabulary: <br> Radius, diameter, circumference, dimensions |  |


| Block 2: Addition, Subtraction, Multiplication and Division | Block 4: Fractions | Block 7: Algebra | Block 10: Area, Perimeter and Volume | Block 13: Position and Direction |
| :---: | :---: | :---: | :---: | :---: |
| Sequence: <br> 1.Add and subtract integers <br> 2. Common factors <br> 3. Common multiples <br> 4. Rules of divisibility <br> 5. Primes to 100 <br> 6. Square and cube numbers <br> 7. Multiply up to a 4-digit number by a 2 -digit number <br> 8. Solve problems with multiplication <br> 9. Short division <br> 10. Division using factors <br> 11. Introduction to long division <br> 12. Long division with remainders <br> 13. Solve problems with division <br> 14. Solve multi-step problems <br> 15. Order of operations <br> 16. Mental calculations and estimation | Sequence: <br> 1. Multiply fractions by integers <br> 2. Multiply fractions by fractions <br> 3. Divide a fraction by an integer <br> 4. Divide any fraction by an integer <br> 5. Mixed questions with fractions <br> 6. Fraction of an amount <br> 7. Fraction of an amount <br> - find the whole <br> Vocabulary: <br> All previous vocabulary recapped and extended | Sequence: <br> 1. 1-step function machines <br> 2. 2-step function machines <br> 3. Form expressions <br> 4. Substitution <br> 5. Formulae <br> 6. Form equations <br> 7. Solve 1-step equations <br> 8. Solve 2-step equations <br> 9. Find pairs of values <br> 10. Solve problems with two unknowns <br> Vocabulary: <br> Formulae, linear number sequences, algebraically, equation, unknowns, combinations, variables | Sequence: <br> 1. Shapes - same area <br> 2. Area and perimeter <br> 3. Area of a triangle counting squares <br> 4. Area of a right-angled triangle <br> 5. Area of any triangle <br> 6. Area of a parallelogram <br> 7. Volume - counting cubes <br> 8. Volume of a cuboid <br> Vocabulary: <br> Cubic metre, cubic millimetre, cubic kilometre, gallons, stones, ounces | Sequence: <br> 1. The first quadrant <br> 2. Read and plot points in four quadrants <br> 3. Solve problems with co-ordinates <br> 4. Translations <br> 5. Reflections <br> Vocabulary: <br> Four quadrants, coordinate plane |



## National Curriculum Links

## Science

- taking measurements, using a range of scientific equipment, with increasing accuracy and precision, taking repeat readings when appropriate
- recording data and results of increasing complexity using scientific diagrams and labels, classification keys, tables, scatter graphs, bar and line graphs
- reporting and presenting findings from enquiries, including conclusions, causal relationships and explanations of and degree of trust in results, in oral and written forms such as displays and other presentations


## Computing

- design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts
- use sequence, selection, and repetition in programs; work with variables and various forms of input and output
- use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs


## History

- continue to develop a chronologically secure knowledge and understanding of British, local and world history


## Geography

- collect, analyse and communicate with a range of data gathered through experiences of fieldwork that deepen their understanding of geographical processes
- use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world
- use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.


## Music

- understand and explore how music is created, produced and communicated, including... structure and appropriate musical notations.


## Design and Technology

- generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design

